Network of excellence (NoE) proposal ICT Call 6

FP7-ICT-2009-6

Virtual Museums Transnational Network

V-MusT.net

Virtual Museums (VM) are a new model of communication that aims at creating a personalized, immersive, interactive way to enhance our understanding of the world around us. The term "VM" is a short-cut that comprehends various types of digital creations. Unfortunately, although its idea is not new, development and implementation researches have not, already, brought Europe to be the leader in this field, as expected. This sector has not reached a sufficient level of maturity, such as Cinema or Game sectors, as to be as much widespread as it should be. Moreover in Europe, unlike USA, we still face a disconnection between the research, that develop tools with little interest in their wide application, and the industry, that build ten-year plans addressing the market. VM domain is the perfect application area where all these problems NEED to be solved for the real benefit of community. Unfortunately there are no solutions ready to be developed through research. A NoE would be required at this point. V-MusT.net partners believe that Europe CAN be the leader in the worldwide panorama of VM. A large subset of the most important VMs are implemented by EU groups. Some of the most notable and excellent researches related to this field are developed in EU. This leadership can be achieved only by going beyond the actual research fragmentation, by soliciting a common effort in assessing limitations emerging from all VM experiences consolidated so far, finding proper solutions, assessing them through experimental activity and finally consolidating a transnational network dedicated to VMs. V-MusT.net will bridge technological domains, archival, social and cognitive sciences to advance the state-of-the-art of digital preservation, for VMs future persistence. It will finally create a virtual research area; identify researches for further development; identify the VM of the Future; increase competitiveness of the EU-ICT industry; create a quality evaluation procedure

PARTNERS:

Particip.	Participant organisation name	Part. short name	Country
no.			
1	Consiglio Nazionale delle Ricerche	CNR-ITABC/ ISTI/ITD	Italy
2	Agenzia Per La Promozione Della Ricerca Europea	APRE	Italy
3	King's College London, Centre for Computing in the Humanities, King's Visualisation Lab	King's	UK
4	University of Sarajevo, Dept. Computer Science	ETF	Bonsia-Herzegovina
5	Institut National de Recherche en Informatique et Automatique (INRIA-IPARLA Joint Research Team)	INRIA	France
6	Lund University, Department of Design Sciences	ULUND	Sweden
7	STARC, Cyprus Institute	CREF-Cyl	Cyprus
8	CINECA	CINECA	Italy
9	Foundation of the Hellenic World	FHW	Greece
10	Allard Pirson Museum, University of Amsterdam	UVA	Netherlands
11	Center for Documentation of Cultural and Natural Heritage	CULTNAT	Egypt
12	Comune di Roma, Sovraintendenza ai Beni Culturali, Museo dei Fori Imperiali	SOVR	Italy
13	Fraunhofer Institute für Graphische Datenverarbeitung	FHG	Germany
14	Virtualware	Virtualware	Spain
15	Visual Dimension	VisDim	Belgium
16	Sociedad Española de Arqueología Virtual	SEAV	Spain
17	Noho LTD	NOHO	Irland
18	University of Brighton, University of Brighton's Business School	UoB	UK

V-MUST.NET ASSOCIATED PARTNERS:

Zemaljski muzej Bosne i Hercegovine (National Museum of BH)	BH - Sarajevo	
Muzej Hercegovine (Museum of Herzegovina)	BH- Mostar	
Muzej Sarajeva (Musum of Sarajevo)	BH- Sarajevo	
Antiquities Museum of the Library of Alexandria	EG- Alexandria	
Nubian Museum	EGYPT- Aswan	
Foundation Atapuerca	ES	
Museo y Parque Arqueologico Cueva Pintada	ES- Las Palmas, Gran Canaria	
Fundacion Marq-Mueso Arqueologico Provincial de Alicante	ES-Alicante	
Museo de Artes Tradiciones Populares	ES-Madrid	
Red de Museos de la Consejerìa de Cultura y Turismo	ES-Mérida	
Exposicion Galiciadixital	ES-Santiago de Compostela	
Ayutamiento de la Rinconada	ES-Sevilla	
CNRS – AUSONIUS Insitute	France	
Inst. für Urund Frühgeschichte Archäologie des Mittelalters-Eberhard Karls Universität Tübingen	Germany	
MakeBelieve design & consulting	Greece	
Dublinia and the Viking World	IR - Dublin	
National Museum of Ireland	IR – Dublin	
Galleria dell'Accademia	IT - Firenze	
Via Appia Regina Viarum	IT - Rome	
Roman National Museum. Diocletian Thermal Baths	IT – Rome	
Museo dei Mercati di Traiano	IT - Rome	
Teramo Archaeological Museum	IT - Teramo	
Museo Civico Archeologico di Bologna	IT- Bologna	
Museo Internazionale e Biblioteca della Musica di Bologna	IT- Bologna	
Museo Civico del Risorgimento/Certosa	IT- Bologna	
Province of Naple: Virtual Archaeological Museum of Ercolano and Pupi Museum	IT- Naple	
Virtual Archaeological Museum of Ercolano and Pupi Museum	IT- Naple	
MAV, Pupi Virtual Museum, Metiartech	IT-Naple	
Museo dei Fori Imperiali - mercati di Traiano	IT-Roma	
CadLand s.r.l.	Italy	
TU Delft (univ. technology)	Netherlands	
ZERO Creative	Netherlands	
Allard Pierson Museum	NL - Amsterdam	
Tripoli Virtual Museum (Libia)	on line	
Historiska Museet Lund (Historical Museum)	SE- Lund	
Kulturen (Kulturhistoriska foreningen for sodra Sverige)	SE-Lund	
Universidad Autónoma de Madrid	Spain	

VIRTUAL MUSEUMS (DEVELOPED BY V-MUST PARTNER AND THEIR ASSOCIATED PARTNERS): initial patrimony of the project that will be increased during the 4 years of the project.

- AR application on Roman Forum and Satricum, Allard Pierson Museum, NL, Amsterdam [http://allardpiersonmuseum.nl]_
- Bologna VR, Bologna City Museum (expected opening 2011), Bologna, IT developed by CINECA
- Living in Middle Ages (temporal exhibit), Parma, IT developed by CINECA
- Virtual Museum of Ancient Via Flaminia, Roman National Museum Dioclethian Thermal Baths (2008), Rome, IT [www.vhlab.itabc.cnr.it/flaminia] developed by CNR
- Virtual Museum of the Scrovegni Chapel, Eremitani Museum (2003), Padova, IT developed by CNR
- Teramo Virtual City, Teramo Archaeological Museum (2010), Teramo, IT developed by CNR
- MAV: Virtual Archaeological Museum of Ercolano (2009), Naple, IT [http://www.museomav.it/doc/brochureENG.pdf]
- Virtual Theatre of Pupi Museum, Naple, IT Developed by Naple Province (MAB)
- Virtual Rome, on line (2008) [http://www.virtualrome.net] developed by CNR
- Narrative Virtual Museum of Appia Archaeological Park (2005-2006 temporary exhibits)
- Virtual Museum of Irag on line (2009) [http://www.virtualmuseumirag.cnr.it] developed by CNR
- Virtual Arrigo VII, Opera Primaziale Pisana Museum, Pisa, IT (2004) developed by CNR
- Virtual Michelangelo's David, Museum Galleria dell'Accademia, Florence, IT (2003) developed by CNR
- Cenobium Medieval sculpture, Kunsthistorische Istitut in Florence, Max-Plank Institute, Florence, IT (2008) developed by CNR
- Virtual Myths, accessible at Cultnat, Cairo, Egypt
 - [http://www.cultnat.org/General/Links/Pages/Links.aspx] developed by CULTNAT
- Global Egyptian Museum [http://www.globalegyptianmuseum.org]- developed by CULTNAT
- Aeternal Egypt [http://www.eternalegypt.org/]- developed by CULTNAT
- Virtual Museum of Bosnia and Herzegovina, National Museum of Bosnia and Herzegovina, Sarajevo, BH
 [http://projects.etf.unsa.ba/~vmuzej/] developed by ETF
- **Digital Catalogue of Stecaks**, National Museum of Bosnia and Herzegovina, Sarajevo, BH rhttp://h.etf.unsa.ba/dig-katalog-stecaka/] developed by ETF
- Virtual Reconstruction of Isa-bey Tekija, Museum of Sarajevo, BH
 - [http://www.muzejsarajeva.ba/tekija/] developed by ETF
- Virtual Museum of BH traditional Objects, Museum of Sarajevo, BH
 [http://www.muzejsarajeva.ba/btp/] developed by ETF
- Virtual Church of the Holy Trinity, Muzej Hercegovine, Mostar BH [http://www.crkva-sv-trojice.ba/]developed by ETF
- Interactive Tour at the Ancient Agora, accessible at the Tholos of the Foundation of the Hellenic World, Athens, GR –
 developed by FHW
- Athena in the Ancient Agora, accessible at the Tholos of FHW, Athens, GR developed by FHW [http://www.fhw.gr/vr/en/docs/in_projects.html]
- Journey to ancient Miletus, aaccessible at the Tholos of FHW, Athens, GR developed by FHW [http://www.fhw.gr/vr/en/docs/in_projects.html]
- A Walk Through Ancient Olympia, accessible at the Tholos of FHW, Athens, GR developed by FHW [http://www.fhw.gr/vr/en/docs/in_projects.html]
- The Workshop of Phidias in Olympia, accessible at the Tholos of FHW, Athens, GR developed by FHW
 [http://www.fhw.gr/vr/en/docs/in_projects.html]
- Environment Museum of Stymphalia developed by MakeBelieve
- Archéovision, on line [http://archeovision.cnrs.fr/] developed by INRIA and AUSONIUS-CNRS
- Virtual Theatres of Europe (Theatron2), on line developed by King's College, UK
- Virtual Theatres of Europe in Second Life (Theatron3), on line developed by King's College, UK
- Virtual Kew Gardens: "How Kew Grew" Royal Gardens, Kew, London developed by King's College, UK
- Virtual Roman Fort of London KVL King's College London developed by King's College, UK
- Body and Masks in Ancient Theatres on line developed by King's College, UK
- Virtual Odeion at Pompeii KVL King's College London developed by King's College, UK
- Virtual Roman Colchester, Cochester MuseumUK

[http://www.kvl.cch.King's.ac.uk/colchester.html]

- Virtual Kilmartin, Kilmartin Trust, UK
- Virtual Dove Cottage, Wordsworth Dove Cottage Trust, UK

[http://www.kvl.cch.King's.ac.uk/dovecottage.html]

- Virtual Shaftesbury Abbey, Shaftesbury Abbey Museum, UK [http://www.virtualexperience.co.uk/?page=projects&sub=shaftesbury]
- Medieval Dublin, educational multimedia DVD for Irish schools developed by NOHO
- Museum of Guadalquivir under development by SEAV
- Virtual exploration of Santimamine Caves, Visitor Center of Santimamine, ES developed by Virtualware
- Virtual Cave installation, Ardales, Málaga Andalucía, ES– developed by Virtualware
- Virtual Museum of Arqua, Museo Nacional de Arqueología Subacuática, Cartagena, Murcia, ES developed by Virtualware
- Timeframe Harelbeke, Harelbeke BE developed by VisualDimension
- Rome City Museum, under development by Sovraintendenza Comune of Roma

- Prague 3D, Prague Museum, Prague, CZ developed by Prague Museum (MAB)
- Colonia 3D [http://colonia3d.de/]
 Troia VR, not more available, developed by Art+Com and Univ. Tubingen (MAB) [http://www.unituebingen.de/troia/vr/vr0501_en.html]
- Virtual Museum of Tripoli (Libia) developed by Univ. of Padova (MAB)

 Ara Pacis virtual exploration, accessible at Ara Pacis, Rome
- **Life and Power in imperial Rome**, CG animation for temporal exhibit in Japan, accessible on line developed by CNR **Domus Aurea 3d exploration**, Rome
- Via Appia Regina Viarum, Rome